WAHNI ADNANI Software Engineer

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SUMMARY

I am an informatics engineering graduate specializing in web development and robotics. Actively participates in various courses, training, and competitions in the field of technology. Has a passion for continuous learning and contributing to the development of innovative technological solutions.

EXPERIENCE

PT. INOVASI INFORMATIK SINERGI - Banjarmasin, Indonesia

Software Engineer (December 2023 – Now)

- Developed and maintained web applications using modern frameworks and technologies.
- Collaborated with cross-functional teams to design and implement new features.
- Ensured application performance and resolved bugs to enhance efficiency.

KONTES ROBOT INDONESIA Nasional 2023 – Semarang, Indonesia

KRSRI contestant team member (21 June – 26 June 2023)

- Developing compass sensor and distance sensor programs as navigation for the robot.
- Designing effective algorithms to enable the robot to perform all its functions.
- Monitoring testing, conducting trial and error, and problem-solving for the robot's program.

INNOVATION FOR ELECTRIFYING LIFESTYLE 2022 COMPETITION, PT PLN (Sponsor) – Banjarmasin, Indonesia

Electrical Innovation contestant team leader (May – October 2022)

- Communicate and work with the team to build a Raspberry Pi-based object-tracking robot with Voice Recognition prototype.
- Developed Computer Vision program in Python to detect colored objects.
- Developed Voice Recognition program in Python as robot input.

EDUCATION

POLITEKNIK NEGERI BANJARMASIN (2020 - 2023)

Diploma Degree of Informatics Engineering - GPA 3.84

SKILLS

- Proficient in HTML, CSS, and JavaScript
- Proficient in PHP, Codelgniter, and Laravel
- Proficient in Database MySQL
- Familiar with Python
- Familiar with Git and GitHub
- Solving Problem
- Creative Thinking
- Team Work